

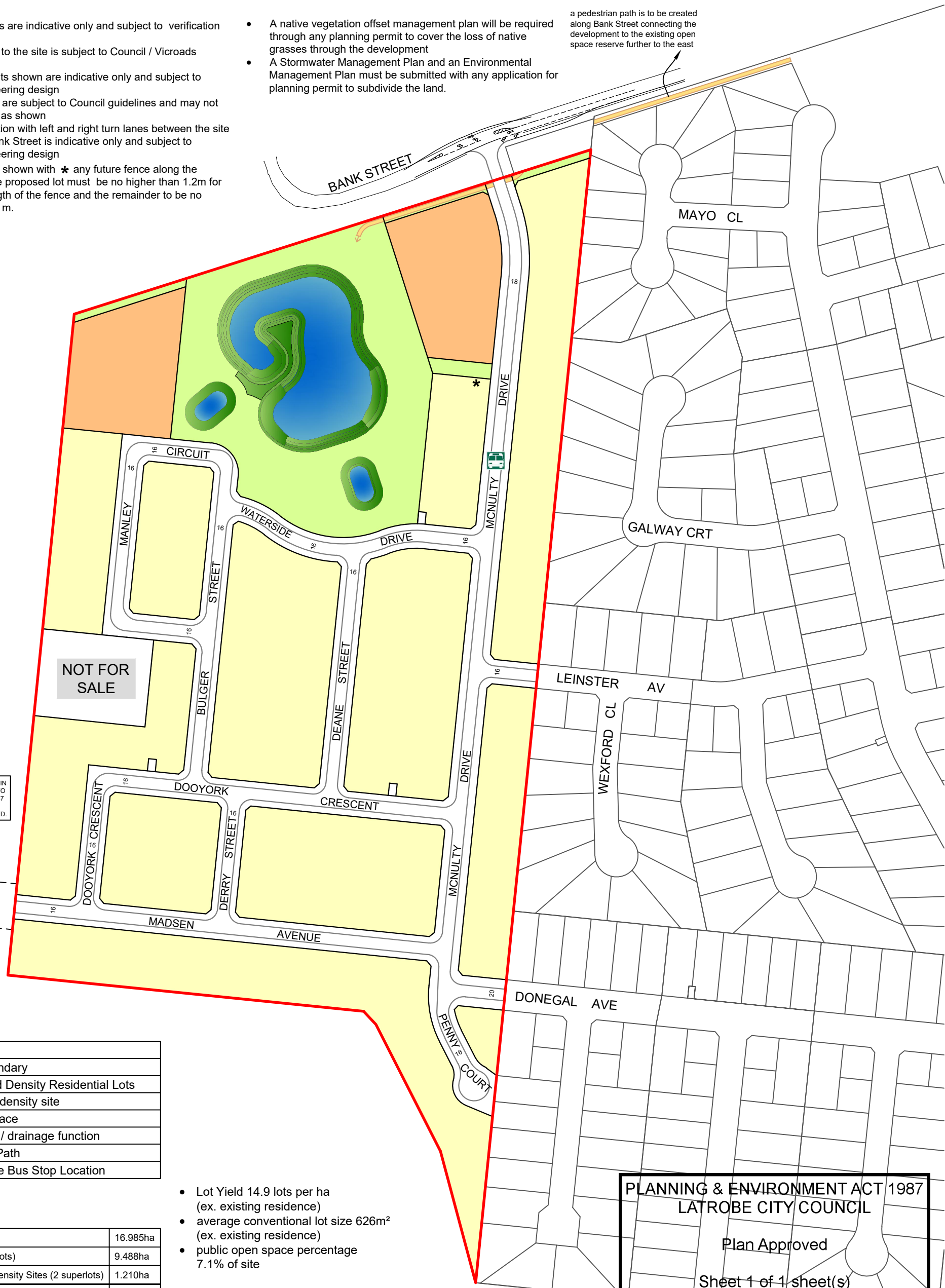
Notes

- Title boundaries are indicative only and subject to verification by survey
- Access/egress to the site is subject to Council / Vicroads approval
- Road pavements shown are indicative only and subject to detailed engineering design
- T-Intersections are subject to Council guidelines and may not appear exactly as shown
- The T-intersection with left and right turn lanes between the site access and Bank Street is indicative only and subject to detailed engineering design
- For boundaries shown with * any future fence along the boundary of the proposed lot must be no higher than 1.2m for 30% of the length of the fence and the remainder to be no higher than 1.8 m.

- A native vegetation offset management plan will be required through any planning permit to cover the loss of native grasses through the development
- A Stormwater Management Plan and an Environmental Management Plan must be submitted with any application for planning permit to subdivide the land.

a pedestrian path is to be created along Bank Street connecting the development to the existing open space reserve further to the east

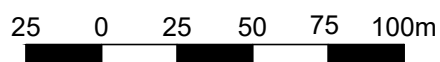
CARRIAGEWAY EASEMENT 30m X 30m IN FAVOUR OF LATROBE CITY COUNCIL TO BE CREATED ON C/T VOL. 11331 FOL. 147 AND AN ALL WEATHER 20m DIAMETER TURNING CIRCLE TO BE CONSTRUCTED.



LEGEND	
	Site boundary
	Standard Density Residential Lots
	Medium density site
	Open space
	Wetland / drainage function
	Shared Path
	Indicative Bus Stop Location

Area of Site	16.985ha
Area of Lots (146 lots)	9.488ha
Area of Medium Density Sites (2 superlots)	1.210ha
Area of Road Reserve	3.495ha
Area of Electrical Kiosk	0.012ha
Area unencumbered Passive Open Space and Wetlands / Drainage Reserve	2.780ha

- Lot Yield 14.9 lots per ha (ex. existing residence)
- average conventional lot size 626m² (ex. existing residence)
- public open space percentage 7.1% of site



PLANNING & ENVIRONMENT ACT 1987
LATROBE CITY COUNCIL

Plan Approved

Sheet 1 of 1 sheet(s)

Date: 21/01/2020

Jarrod Raun
 Council Delegate

